

St. Louis City Ordinance 62740

FLOOR SUBSTITUTE

BOARD BILL NO. [92] 198

INTRODUCED BY ALDERMAN ALFRED WESSELS

An Ordinance authorizing and directing the Health Commissioner, on behalf of the City of St. Louis, to enter into and execute a contract amendment with the Missouri Department of Health for a grant to fund \$6,300.00 to purchase a replacement computer for the AIDS surveillance unit and authorizing the Health Commissioner on behalf of the City, upon approval of the Board of Estimate and Apportionment, to expend the funds by entering into contract or otherwise for \$6,300.00 to purchase a replacement computer for the AIDS surveillance unit and containing an emergency clause.

BE IT ORDAINED BY THE CITY OF ST. LOUIS AS FOLLOWS:

SECTION ONE. The Health Commissioner is hereby authorized and directed, on behalf of the City of St. Louis, to enter into and execute a contract amendment with the Missouri Department of Health for a grant to fund \$6,300.00 to purchase a replacement computer for the AIDS surveillance unit. Said amendment shall substantially in words and figures as the attached amendment, which is made part of this Ordinance and is on file in the Register's Office.

SECTION TWO. The Health Commissioner is hereby authorized and directed, upon approval of the Board of Estimate and Apportionment, to expend the funds received pursuant to the Amendment in a manner that is consistent with the provisions of said Agreement.

SECTION THREE. Emergency Clause. This being an Ordinance for the immediate preservation of public peace, health and safety, it is hereby declared to be an immediate measure within the meaning of Sections 19 and 20 of Article IV of the Charter of the City of St. Louis and therefore this Ordinance shall become effective immediately upon its passage and approval by the Mayor.

1ST READING	REF TO COMM	COMMITTEE	COMM SUB	COMM AMEND
10/16/92	10/16/92	H&H		
2ND READING	FLOOR AMEND	FLOOR SUB	PERFECTN	PASSAGE
10/23/92		10/30/92	10/30/92	11/06/92
ORDINANCE	VETOED		VETO OVR	
62740				